

# QUANTUM SHADOW ENUMERATORS

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**ABSTRACT.** In a recent paper [7], Shor and Laflamme define two “weight enumerators” for quantum error correcting codes, connected by a MacWilliams transform, and use them to give a linear-programming bound for quantum codes. We extend their work by introducing another enumerator, based on the classical theory of shadow codes, that tightens their bounds significantly. In particular, nearly all of the codes known to be optimal among additive quantum codes (codes derived from orthogonal geometry ([1])) can be shown to be optimal among all quantum codes. We also use the shadow machinery to extend a bound on additive codes ([6]) to general codes, obtaining as a consequence that any code of length  $n$  can correct at most  $\lfloor \frac{n+1}{6} \rfloor$  errors.

## INTRODUCTION

One of the basic problems in the theory of quantum error correcting codes (henceforth abbreviated QECCs) is that of giving good upper bounds on the minimum distance of a QECC. The strongest technique to date for this problem is the linear programming bound introduced by Shor and Laflamme ([7]). Their bound involves the definition of two “weight enumerators” for a QECC; the two enumerators satisfy certain inequalities (e.g., nonnegative coefficients), and are related by MacWilliams identities. This allows linear programming to be applied, just as for classical error correcting codes ([4]).

Linear programming was first applied to bounds for quantum codes in [1], which gave bounds only for codes of the type introduced in that paper (henceforth denoted “additive” codes). The linear programming bound given there essentially consists of three families of inequalities. Two of these were generalized to arbitrary quantum codes in [7]; the current paper generalizes the third. Consequently, in the table of upper bounds given in [1], all but 10 apply in general; it follows that nearly all of the codes known to be optimal among additive codes are optimal among QECCs in general.

A quick note on terminology: We will be using the terms “pure” and “impure” in place of the somewhat cumbersome terms “nondegenerate” and “degenerate”; that is, a pure code is one in which all low weight errors act nontrivially on the codewords.

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## 1. QUANTUM WEIGHT ENUMERATORS

Recall that a quantum code  $\mathcal{C}$  is a  $K$ -dimensional subspace of a  $2^n$ -dimensional Hilbert space  $V$ ;  $\mathcal{C}$  has minimum distance  $d$  if and only if

$$\langle v|U_{d-1}|v\rangle = \langle w|U_{d-1}|w\rangle,$$

for  $v$  and  $w$  ranging over all unit vectors in  $\mathcal{C}$  ([3]), and for  $U_{d-1}$  ranging over all  $d-1$  qubit errors. We will use the notation  $((n, K, d))$  to refer to such a code. We will follow the convention of [1], in that a  $((n, 1, d))$  must be pure.

To verify that a code has minimum distance  $d$ , it suffices to restrict one's attention to errors of the form

$$\sigma_1 \otimes \sigma_2 \otimes \cdots \otimes \sigma_n,$$

where each  $\sigma_i$  ranges over the set

$$\left\{ \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \right\};$$

we will denote the set of such errors by  $\mathcal{E}$ . For an error  $E$  in  $\mathcal{E}$ , we define the weight  $\text{wt}(E)$  of  $E$  as the number of the  $\sigma_i$  not equal to the identity. Also, as in [1], we note that  $\mathcal{E}$  has the structure of a vector space  $\mathbb{F}_2^{2n}$ , with a symplectic bilinear form given by

$$(-1)^{\langle E_1, E_2 \rangle} = E_1 E_2 E_1 E_2.$$

The weight enumerators of Shor and Laflamme can be defined as follows: Let  $M_1$  and  $M_2$  be Hermitian operators on the state space  $V$ . Then define

$$\begin{aligned} A_d(M_1, M_2) &= \sum_{\substack{E \in \mathcal{E} \\ \text{wt}(E)=d}} \text{Tr}(EM_1) \text{Tr}(EM_2) \\ B_d(M_1, M_2) &= \sum_{\substack{E \in \mathcal{E} \\ \text{wt}(E)=d}} \text{Tr}(EM_1 EM_2). \end{aligned}$$

Note that this differs from the definition in [7] by normalization factors, in order to simplify the theory. After Shor and Laflamme, we also define two polynomials  $A(x, y)$  and  $B(x, y)$  by

$$\begin{aligned} A(x, y) &= \sum_{0 \leq d \leq n} A_d(M_1, M_2) x^{n-d} y^d \\ B(x, y) &= \sum_{0 \leq d \leq n} B_d(M_1, M_2) x^{n-d} y^d. \end{aligned}$$

We have the following theorems, from [7]:

**Theorem 1 (Duality).** *Let  $M_1$  and  $M_2$  be any Hermitian operators on  $V$ . Then*

$$\begin{aligned} B(x, y) &= A\left(\frac{x+3y}{2}, \frac{x-y}{2}\right) \\ A(x, y) &= B\left(\frac{x+3y}{2}, \frac{x-y}{2}\right). \end{aligned}$$

**Theorem 2 (Bounds).** *Let  $P$  be the orthogonal projection onto a  $((n, K, d))$ . Then*

$$\begin{aligned} A_0(P) &= K, \\ A_i(P) &\geq 0, \quad (0 \leq i \leq n) \\ B_0(P) &= K^2, \\ KB_i(P) - A_i(P) &= 0, \quad (0 \leq i < d) \\ KB_i(P) - A_i(P) &\geq 0, \quad (d \leq i \leq n). \end{aligned}$$

We will also need the following result:

**Theorem 3.** *Let  $M_1$  and  $M_2$  be any positive semi-definite Hermitian operators on  $V$ . Then  $B_d(M_1, M_2) \geq 0$  for  $0 \leq d \leq n$ .*

*Proof.*  $B_d(M_1, M_2)$  is a sum of terms of the form

$$\text{Tr}(M_1 E M_2 E^{-1}).$$

Each of these terms is the trace of the product of two positive semi-definite Hermitian operators, and is thus nonnegative.  $\square$

## 2. ADDITIVE CODES

Before presenting the shadow enumerator, it is instructive to examine a special case, namely that of additive codes ([1]). An additive code  $\mathcal{C}$  is derived from a subspace  $C$  of  $GF(2)^{2n}$ , weakly self-dual under the symplectic inner product; the orthogonal projection onto  $\mathcal{C}$  is then of the form

$$P = 2^{-\dim(C)} \sum_{E \in C} s(E) E,$$

where  $s(E)$  are appropriately chosen signs (in particular,  $s(1) = 1$ ).

For additive codes,  $A_d$  and  $B_d$  have combinatorial interpretations. Indeed,

$$\text{Tr}(EP) \text{Tr}(EP) = \begin{cases} 2^{2(n-\dim(C))} & E \in C \\ 0 & \text{otherwise} \end{cases}$$

and

$$\begin{aligned} \text{Tr}(EPEP) &= 2^{-2\dim(C)} \sum_{E' \in C} \text{Tr}(EE'EE') \\ &= 2^{n-2\dim(C)} \sum_{E' \in C} (-1)^{\langle E, E' \rangle} \\ &= \begin{cases} 2^{n-\dim(C)} & E \in C^\perp \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$

Consequently,  $2^{-2(n-\dim(C))} A_d$  counts the number of elements of  $C$  of weight  $d$ , while  $2^{-(n-\dim(C))} B_d$  counts the number of elements of  $C^\perp$  of weight  $d$ .

There is a third combinatorial object that we can count, namely the “shadow”  $S(C)$  of  $C$ . This is defined as the set of all  $E \in \mathcal{E}$  such that

$$\langle E, E' \rangle \equiv \text{wt}(E') \pmod{2}$$

for all  $E' \in C$ . This is completely analogous to the definition of the shadow of a classical binary code ([2]). The primary relevance of the shadow is that its enumerator can be computed from the ordinary enumerator:

**Theorem 4.** Let  $S_d$  be  $2^{n-\dim(C)}$  times the number of elements of  $S(C)$  of weight  $d$ , and define

$$S(x, y) = \sum_{0 \leq d \leq n} S_d x^{n-d} y^d.$$

Then

$$S(x, y) = A\left(\frac{x+3y}{2}, \frac{y-x}{2}\right).$$

*Proof.* Let us distinguish two cases. Either  $C$  contains an element of odd weight, or it does not. In the latter case, an error  $E$  is in  $S(C)$  if and only if it is in  $C^\perp$ ; moreover,  $A(x, y) = A(x, -y)$ . So

$$S(x, y) = B(x, y) = A\left(\frac{x+3y}{2}, \frac{x-y}{2}\right) = A\left(\frac{x+3y}{2}, \frac{y-x}{2}\right).$$

Thus, assume  $C$  contains an element of odd weight. Since  $C$  is weakly self-dual, it follows that the subset  $C_0$  of  $C$  consisting of elements of even weight is, in fact, a subspace of codimension 1; let it have weight enumerators  $A^{(0)}$  and  $B^{(0)}$ . Then  $S(C)$  can be written as  $C_0^\perp - C^\perp$ . In terms of the weight enumerators, we have:

$$\begin{aligned} 2^{n-\dim(C)} S(x, y) &= 2^{n-\dim(C_0)} B^{(0)}(x, y) - 2^{n-\dim(C)} B(x, y) \\ &= 2^{n-\dim(C_0)} A^{(0)}\left(\frac{x+3y}{2}, \frac{x-y}{2}\right) - 2^{n-\dim(C)} A\left(\frac{x+3y}{2}, \frac{x-y}{2}\right). \end{aligned}$$

But  $2A^{(0)}(x, y) = A(x, y) + A(x, -y)$ , so

$$S(x, y) = A\left(\frac{x+3y}{2}, \frac{y-x}{2}\right).$$

□

Before we proceed to general codes, it will be helpful to digress momentarily, and consider the following problem: When is an additive code real? More generally, when is it *equivalent* to a real code?

To answer the first question, recall that

$$P = 2^{-\dim(C)} \sum_{E \in C} s(E) E,$$

Thus

$$\overline{P} = 2^{-\dim(C)} \sum_{E \in C} s(E) \overline{E}.$$

We need therefore understand what happens to an error  $E$  when we take its complex conjugate. For single qubit errors, this is fairly straightforward:

$$\overline{1} = 1, \quad \overline{\sigma_x} = \sigma_x, \quad \overline{\sigma_y} = -\sigma_y, \quad \overline{\sigma_z} = \sigma_z.$$

It follows readily that

$$\overline{E} = (-1)^{\text{wt}_y(E)} E,$$

where  $\text{wt}_y(E)$  is the number of times  $\sigma_y$  appears in the tensor product expansion of  $E$ . Now, a fairly straightforward computation gives us the following identity:

$$\text{wt}_y(E) \equiv \text{wt}(E) + \langle \sigma_y^{\otimes n}, E \rangle \pmod{2},$$

where  $\sigma_y^{\otimes n}$  is the tensor product of  $n$  copies of  $\sigma_y$ . Thus

$$\overline{E} = (-1)^{\text{wt}(E) + \langle \sigma_y^{\otimes n}, E \rangle} E.$$

It follows immediately that an additive code  $\mathcal{C}$  is real if and only if the error  $\sigma_y^{\otimes n}$  is in  $S(C)$ .

**Theorem 5.** *Any additive code is equivalent to a real additive code.*

*Proof.* It suffices to show that any additive code has an element of weight  $n$  in its shadow, since the group of equivalences is transitive on elements of a given weight. Now, the number of elements of weight  $n$  is proportional to the coefficient of  $y^n$  in  $S(x, y)$ , or equivalently, by  $S(0, 1)$ . But then, by theorem 4, we have:

$$S(0, 1) = A\left(\frac{3}{2}, \frac{1}{2}\right).$$

This is a sum of nonnegative terms, at least one of which is strictly positive. Consequently,  $S(0, 1) > 0$ , and the theorem is proved.  $\square$

### 3. THE SHADOW ENUMERATOR FOR GENERAL CODES

The remarks leading up to theorem 5 suggest that a natural starting point in the generalization of the shadow enumerator involves the conjugate of  $P$ . Consider, therefore,  $\text{Tr}(P\bar{P})$ . For an additive code, this is:

$$\begin{aligned} \text{Tr}(P\bar{P}) &= 2^{-2\dim(C)} \sum_{E_1, E_2 \in C} s(E_1)s(E_2) \text{Tr}(E_1\bar{E}_2) \\ &= 2^{n-2\dim(C)} \sum_{E \in C} (-1)^{\text{wt}(E) + \langle \sigma_y^{\otimes n}, E \rangle} \\ &= \begin{cases} 2^{n-\dim(C)} & \sigma_y^{\otimes n} E \in S(C) \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$

More generally,

$$\text{Tr}(PE\bar{P}E) = \begin{cases} 2^{n-\dim(C)} & \sigma_y^{\otimes n} E \in S(C) \\ 0 & \text{otherwise} \end{cases}$$

So  $E \in S(C)$  if and only if

$$\text{Tr}(PE\sigma_y^{\otimes n}\bar{P}\sigma_y^{\otimes n}E) = 2^{n-\dim(C)}$$

Thus the fundamental object seems to be

$$\tilde{P} = \sigma_y^{\otimes n}\bar{P}\sigma_y^{\otimes n}.$$

**Theorem 6.** *Let  $M$  be a Hermitian operator on the state space  $V$ . Write  $M$  as a linear combination of elements of  $\mathcal{E}$ :*

$$M = \sum_{E \in \mathcal{E}} c_E E.$$

Define  $\tilde{M}$  by

$$\tilde{M} = \sum_{E \in \mathcal{E}} (-1)^{\text{wt}(E)} c_E E.$$

Then

$$\tilde{M} = \sigma_y^{\otimes n}\bar{M}\sigma_y^{\otimes n}.$$

Consequently,  $\tilde{M}$  is similar to  $M$ ; in particular, if  $M$  is positive semi-definite, then so is  $\tilde{M}$ .

*Proof.* Since  $M$  is Hermitian, all of the coefficients  $c_E$  must be real; consequently, we may restrict our attention to the case  $M = E \in \mathcal{E}$ . In that case,

$$\begin{aligned}\tilde{E} &= (-1)^{\text{wt}(E)} E, \\ &= (-1)^{\text{wt}_y(E) + \langle \sigma_y^{\otimes n}, E \rangle} E \\ &= (-1)^{\langle \sigma_y^{\otimes n}, E \rangle} \overline{E} \\ &= \sigma_y^{\otimes n} \overline{E} \sigma_y^{\otimes n}.\end{aligned}$$

□

**Corollary 7.** *Let  $M$  and  $N$  be positive semi-definite Hermitian operators on the state space  $V$ . Define*

$$S_d(M, N) = B_d(M, \tilde{N}).$$

*Then for  $0 \leq d \leq n$ ,  $S_d(M, N) \geq 0$ .*

*Proof.* This follows immediately from theorem 6 and theorem 3. □

It remains only to see how  $S_d(M, N)$  is related to  $A_d(M, N)$ . Define  $S(x, y) = \sum_{0 \leq d \leq n} S_d(M, N) x^{n-d} y^d$ . Then

**Theorem 8.**

$$S(x, y) = A\left(\frac{x+3y}{2}, \frac{y-x}{2}\right).$$

*Proof.* Consider the function  $W(x, y)$  defined by

$$W(x, y) = \sum_{0 \leq d \leq n} A_d(M, \tilde{N}) x^{n-d} y^d.$$

By theorem 1, we have

$$S(x, y) = W\left(\frac{x+3y}{2}, \frac{x-y}{2}\right).$$

Consequently, it suffices for us to show that  $W(x, y) = A(x, -y)$ ; in other words, that

$$A_d(M, \tilde{N}) = (-1)^d A_d(M, N).$$

But

$$\begin{aligned}A_d(M, \tilde{N}) &= \sum_{\substack{E \in \mathcal{E} \\ \text{wt}(E)=d}} \text{Tr}(ME) \text{Tr}(\tilde{N}E) \\ &= \sum_{\substack{E \in \mathcal{E} \\ \text{wt}(E)=d}} \text{Tr}(ME) (-1)^d \text{Tr}(NE) \\ &= (-1)^d A_d(M, N).\end{aligned}$$

□

**Corollary 9.** *For any Hermitian operators  $M, N$ ,*

$$\begin{aligned} S_d(N, M) &= S_d(M, N) \\ A_d(\tilde{M}, \tilde{N}) &= A_d(M, N). \end{aligned}$$

*Proof.* The first statement follows immediately from the fact that  $A_d(N, M) = A_d(M, N)$ , and the fact that the transform in theorem 8 is independent of  $M$  and  $N$ . The second statement is simply that

$$S_d(\tilde{N}, M) = S_d(M, \tilde{N}),$$

since  $\tilde{\tilde{N}} = N$ .  $\square$

This gives us the following theorem (after theorem 21 in [1]):

**Theorem 10 (LP bound for general QECCs).** *If a  $((n, K, d))$  exists, then there is a solution to the following set of linear equations and inequalities:*

$$\begin{aligned} A_0 &= K^2 \\ A_i &\geq 0 \quad (0 \leq i \leq n) \\ B_i &= \frac{1}{2^n} \sum_{0 \leq r \leq n} P_i(r, n) A_r \\ A_i &= K B_i \quad (0 \leq i < d) \\ A_i &\leq K B_i \quad (d \leq i \leq n) \\ S_i &= \frac{1}{2^n} \sum_{0 \leq r \leq n} (-1)^r P_i(r, n) A_r \\ S_i &\geq 0 \quad (0 \leq i \leq n), \end{aligned}$$

where

$$P_i(x, n) = \sum_{0 \leq s \leq i} (-1)^s 3^{i-s} \binom{x}{s} \binom{n-x}{i-s}$$

are the appropriate Krawtchouk polynomials.

*Proof.* The first five relations come from theorem 1 and 2; the remaining relations come from theorem 8 and corollary 7.  $\square$

Remark. For pure codes, the additional constraint that  $A_i = 0$  for  $1 \leq i < d$  must hold.

Using this theorem, one can produce a table of upper bounds analogous to the table in [1]. The resulting table differs in only ten places:

$$\begin{array}{ccccc} ((7, 2^0)) & ((13, 2^0)) & ((15, 2^4)) & ((15, 2^7)) & ((16, 2^8)) \\ ((18, 2^{12})) & ((19, 2^8)) & ((19, 2^{13})) & ((22, 2^{14})) & ((25, 2^0)) \end{array}$$

In each case, the new bound is precisely 1 greater than the bound for additive codes. Consequently, nearly all of the codes in [1] that are optimal among additive codes are optimal among all codes; in particular, for  $1 \leq n \leq 12$ , the only place where the bound is not known to be tight is  $n = 7, k = 0$ . It is also worth noting that, just as for additive codes, the LP bound for impure codes agrees with the LP bound for pure codes for all  $n$  checked ( $1 \leq n \leq 30$ ).

## 4. PARITY ISSUES; SELF-DUAL CODES

In the study of additive codes, one important distinction is between even codes (those that contain no element of odd weight) and odd codes (those in which half of the elements have odd weight). This distinction carries over to general codes, using shadow theory.

**Definition.** A code  $\mathcal{C}$  with projection matrix  $P$  is even if  $P = \tilde{P}$ , and odd if  $\text{Tr}(P\tilde{P}) = 0$ .

Remark. Note that the typical nonadditive code is neither even nor odd.

If  $\mathcal{C}$  is odd, we can define a new code  $\mathcal{C}_0$ , called the “even subcode”, as the image of the projection

$$P + \tilde{P}.$$

(Note that the even subcode of a code is actually *larger*; the terminology is by analogy with the additive case.)

**Theorem 11.** Let  $\mathcal{C}$  be an odd code, and let  $\mathcal{C}_0$  be its even subcode. Then

$$\begin{aligned} A_d(\mathcal{C}_0) &= \begin{cases} 4A_d(\mathcal{C}) & d \equiv 0 \pmod{2} \\ 0 & d \equiv 1 \pmod{2} \end{cases} \\ B_d(\mathcal{C}_0) &= 2(B_d(\mathcal{C}) + S_d(\mathcal{C})). \end{aligned}$$

*Proof.* First  $A_d$ :

$$\begin{aligned} A_d(\mathcal{C}_0) &= A_d(P + \tilde{P}) \\ &= A_d(P) + A_d(\tilde{P}) + 2A_d(P, \tilde{P}) \end{aligned}$$

Since  $A_d(P, \tilde{P}) = (-1)^d A_d(P)$ , the result follows immediately. Similarly,

$$\begin{aligned} B_d(\mathcal{C}_0) &= B_d(P) + B_d(\tilde{P}) + 2B_d(P, \tilde{P}) \\ &= 2(B_d(P) + S_d(P)). \end{aligned}$$

□

An interesting thing happens with the shadow enumerator for self-dual codes (that is, codes with  $K = 1$ ). In this case,  $P$  has rank 1, so may be written as  $vv^\dagger$ , with  $v$  a unit vector. In this case, we have

$$\begin{aligned} S_d(P) &= \sum_{\substack{E \in \mathcal{E} \\ \text{wt}(E)=d}} \text{Tr}(vv^\dagger E \sigma_y^{\otimes n} \bar{v} v^t \sigma_y^{\otimes n}) \\ &= \sum_{\substack{E \in \mathcal{E} \\ \text{wt}(E)=d}} |v^t E \sigma_y^{\otimes n} v|^2. \end{aligned}$$

Now,

$$\begin{aligned} (E \sigma_y^{\otimes n})^t &= (-1)^n \sigma_y^{\otimes n} E^t \\ &= (-1)^n \sigma_y^{\otimes n} \bar{E} \\ &= (-1)^{n + \langle \sigma_y^{\otimes n}, E \rangle} \bar{E} \sigma_y^{\otimes n} \\ &= (-1)^{n - \text{wt}(E)} E \sigma_y^{\otimes n}. \end{aligned}$$

In particular, if  $n - \text{wt}(E)$  is odd, then  $E \sigma_y^{\otimes n}$  is antisymmetric, and  $\text{Tr}(PE\tilde{P}E) = 0$ . Consequently:



**Theorem 12.** *Let  $\mathcal{C}$  be a self-dual quantum code. Then*

$$S_{n-2k-1}(\mathcal{C}) = 0$$

for  $0 \leq k \leq \lfloor \frac{n-1}{2} \rfloor$ .

**Corollary 13.** *A self-dual quantum code is odd whenever  $n$  is odd.*

*Proof.* Consider  $S_0(\mathcal{C})$ .  $\square$

We can now state the following result:

**Theorem 14.** *If a (pure)  $((6m+l, 1, d))$  exists, with  $0 \leq l \leq 5$ , then*

$$d \leq \begin{cases} 2m+2 & l < 5 \\ 2m+3 & l = 5 \end{cases}$$

*If a  $((6m+5, 1, 2m+3))$  exists (necessarily odd), then so does a  $((6m+6, 1, 2m+4))$ . Finally, any  $((6m, 1, 2m+2))$  must be even.*

*Proof.* The proof is outside the scope of this paper; see [6] for more details. (It should be noted that the version in [6] is stated in terms of additive codes; however, the proof makes no assumptions of integrality, so carries over directly.)

The only thing remaining is to give the construction of a  $((6m+6, 1, 2m+4))$  from a  $((6m+5, 1, 2m+3))$ . Let  $\mathcal{C}$  be a  $((6m+5, 1, 2m+3))$ . From the proof in [6], we have  $S_i(\mathcal{C}) = 0$  for  $0 \leq i < 2m+3$ . Now, taking the even subcode of  $\mathcal{C}$  gives us a code with  $A_i(\mathcal{C}_0) = 0$  for  $0 \leq i < 2m+4$ , and  $B_i(\mathcal{C}_0) = 0$  for  $0 \leq i < 2m+3$ . Now [5] gives a construction that produces a new self-dual code  $\mathcal{C}'$  of length  $6m+6$  with

$$A_i(\mathcal{C}') = \frac{1}{4}(A_i(\mathcal{C}_0) - A_{i-1}(\mathcal{C}_0)) + \frac{1}{2}B_{i-1}(\mathcal{C}_0)$$

But then  $A_i(\mathcal{C}') = 0$  for  $0 \leq i < 2m+4$ , and  $\mathcal{C}'$  is the desired  $((6m+6, 1, 2m+4))$ .  $\square$

Also from [6], we get the following:

**Theorem 15.** *If a  $((6m-1+l, K, d))$  exists for  $K > 1$ , with  $0 \leq l \leq 5$ , then*

$$d \leq \begin{cases} 2m+1 & l < 5 \\ 2m+2 & l = 5 \end{cases}$$

*Moreover, any  $((6m-1, K, 2m+1))$  is the even subcode of a  $((6m-1, 1, 2m+1))$  (in particular,  $K = 2$ ).*

In particular, any quantum code of length  $n$  can correct at most  $\lfloor \frac{n+1}{6} \rfloor$  errors.

## CONCLUSION

We have extended the work of Shor and Laflamme by defining another nonnegative enumerator, computable in terms of their enumerators. This further strengthens their linear programming bound, to the point that the best bounds for general codes are nearly the same as the best bounds for additive codes. We also extended a bound on additive codes proved using shadow theory to general codes, obtaining as a consequence that any code of length  $n$  can correct at most  $\lfloor \frac{n+1}{6} \rfloor$  errors.

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